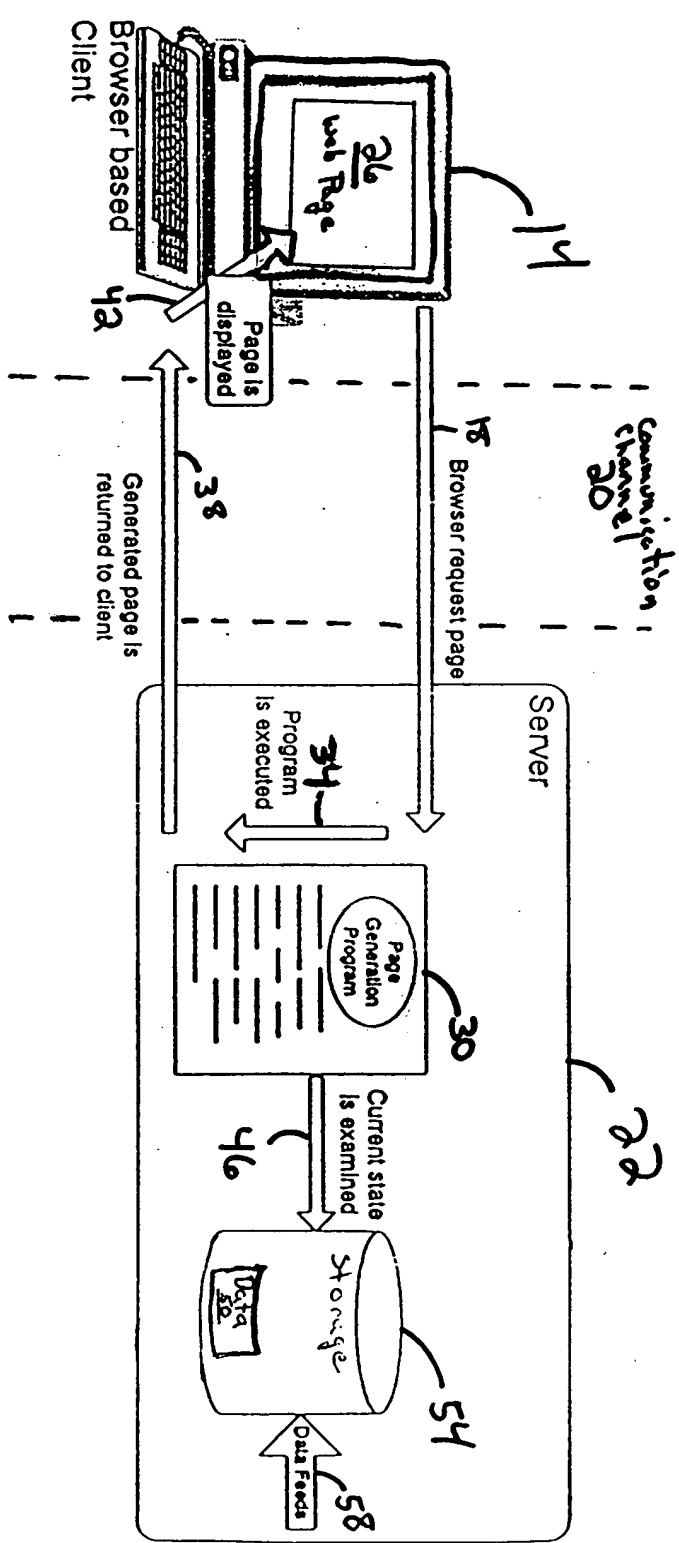


FIG. 1 is a block diagram of a system for generating a page.



10

FIG. 1
Prior Art

200

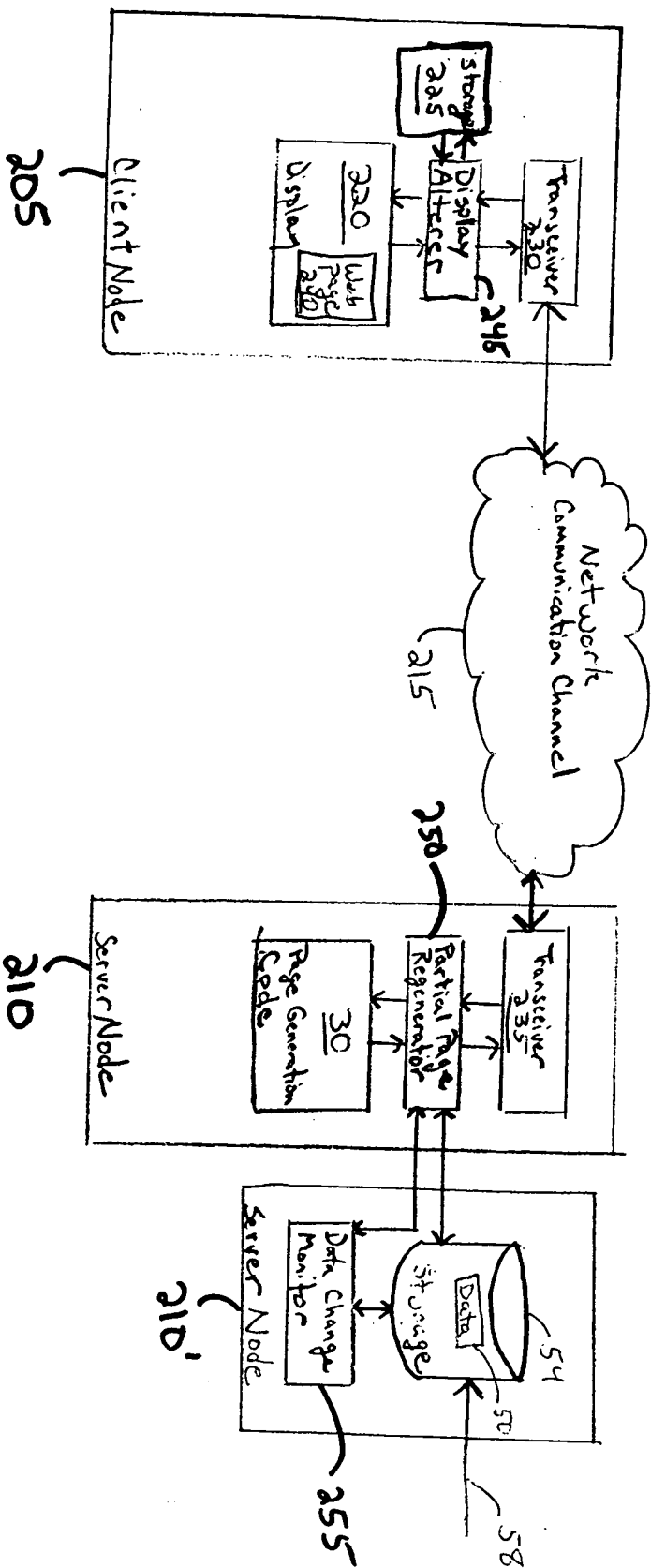


FIG. 2a

FIG. 2a

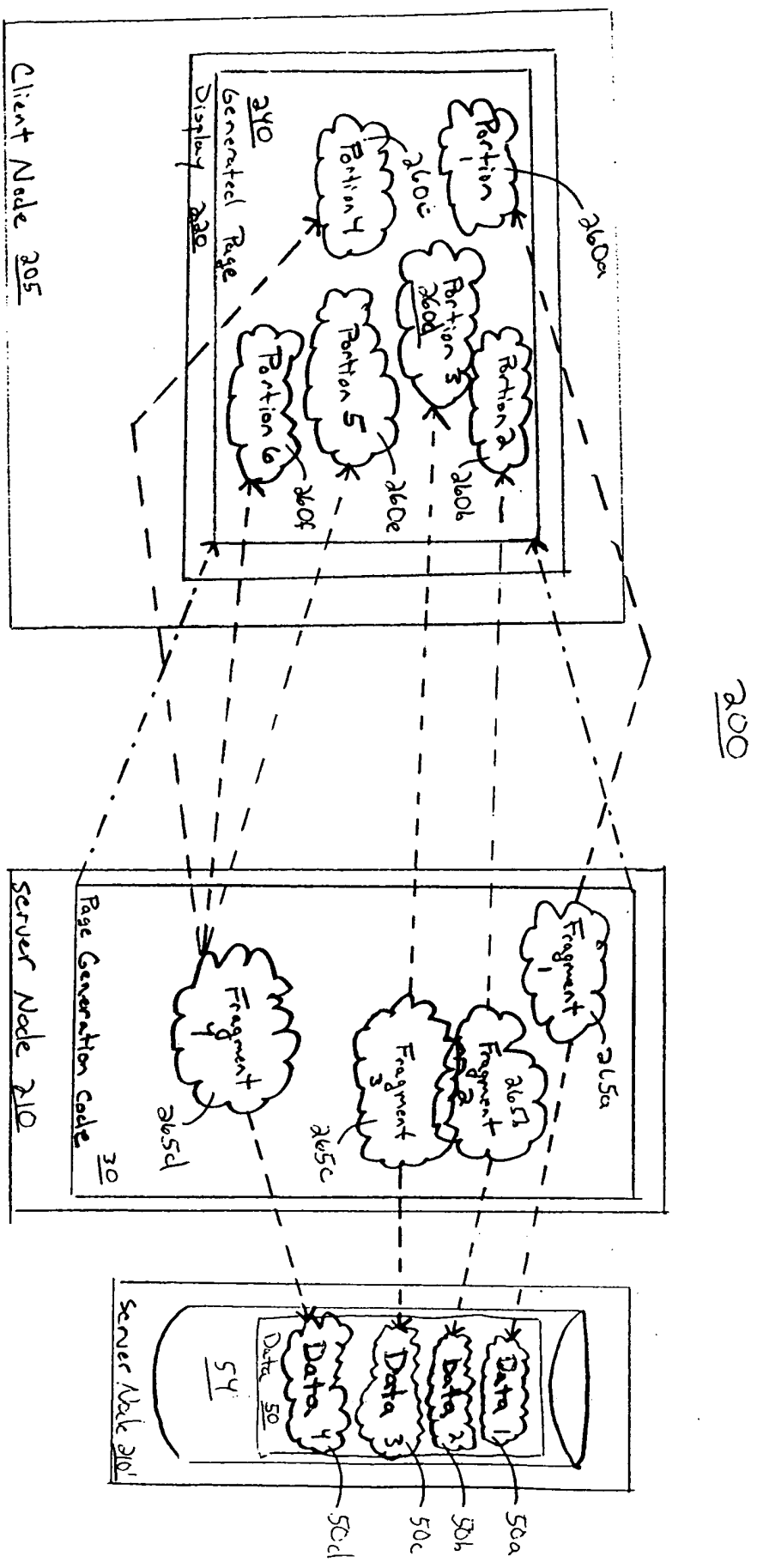


FIG. 2b

FIG. 3a is a block diagram of a system 300 for processing a request to access a resource. The system 300 includes a client 310, a server 320, and a database 330. The client 310 sends a request to the server 320, which then accesses the database 330 to retrieve the requested resource. The server 320 then sends the resource back to the client 310.

Original Servlet Code

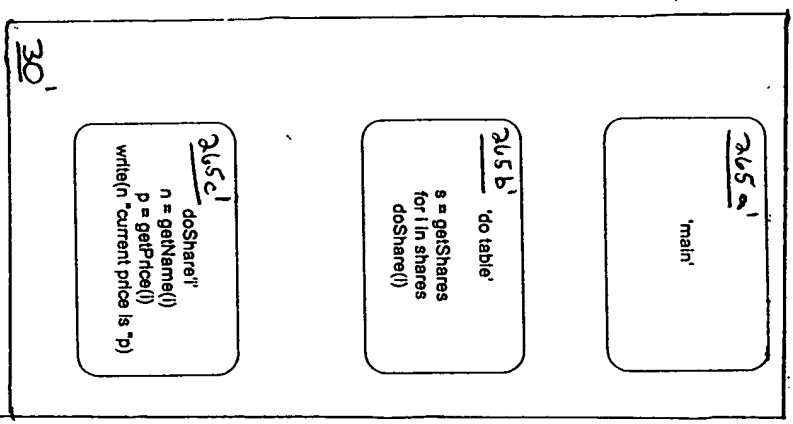


FIG. 3a

Wrapped Servlet Code

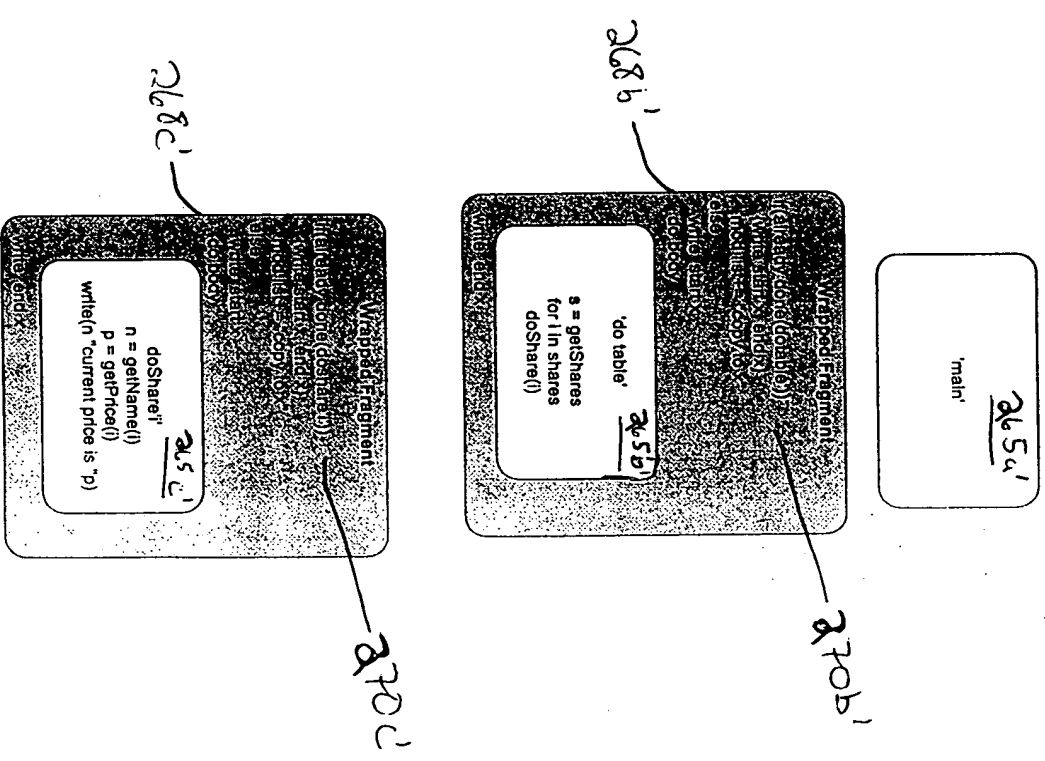


FIG. 3b

FIG. 4a

Original CGI Code

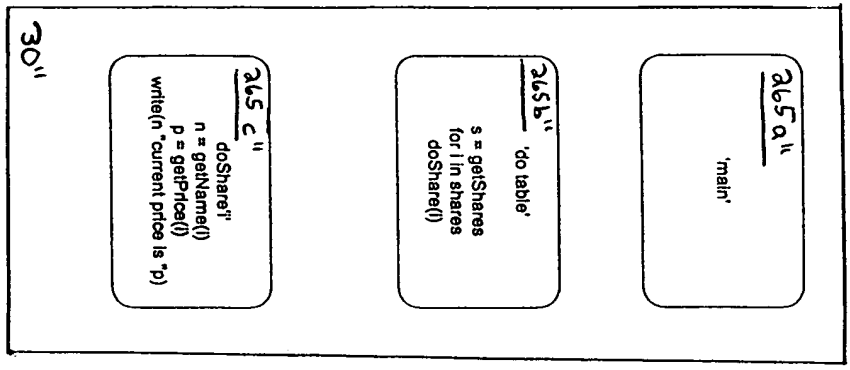


FIG. 4a

Runtime wrapping by Intercepting CGI Interpreter

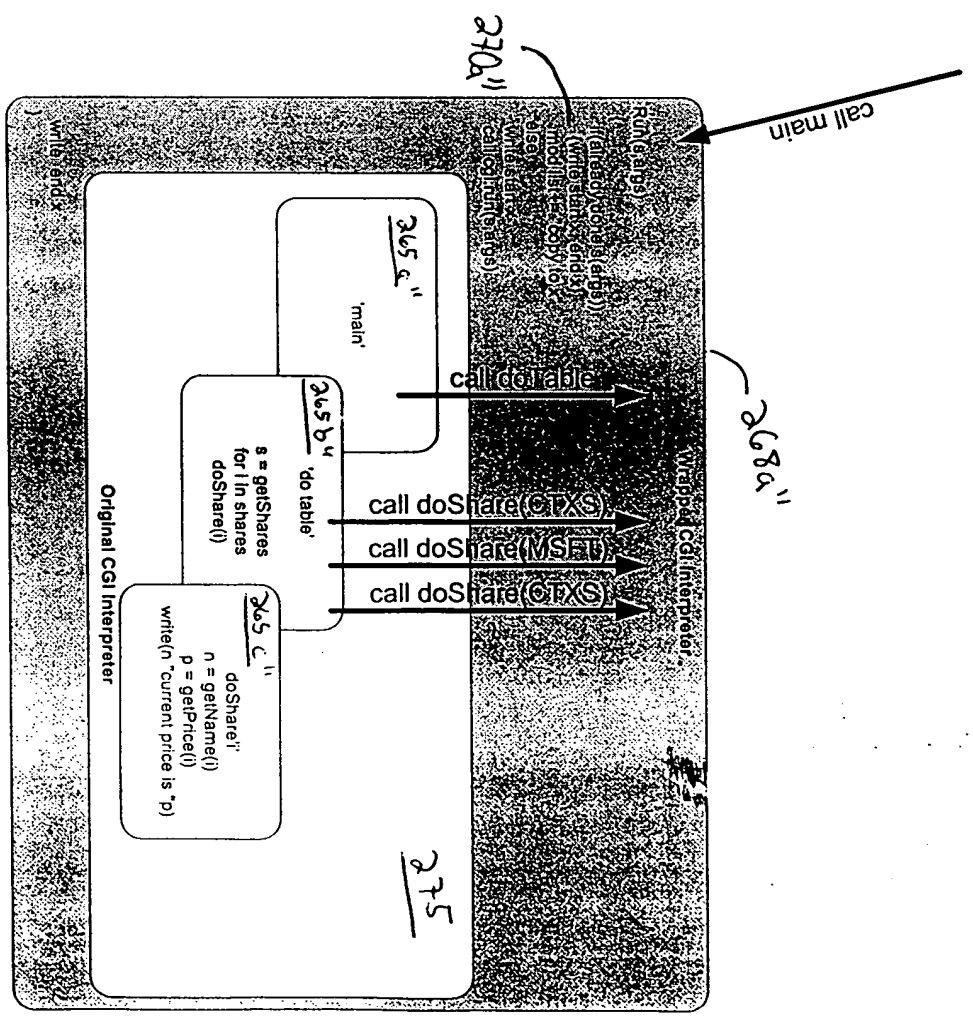


FIG. 4b

FIG. 4c

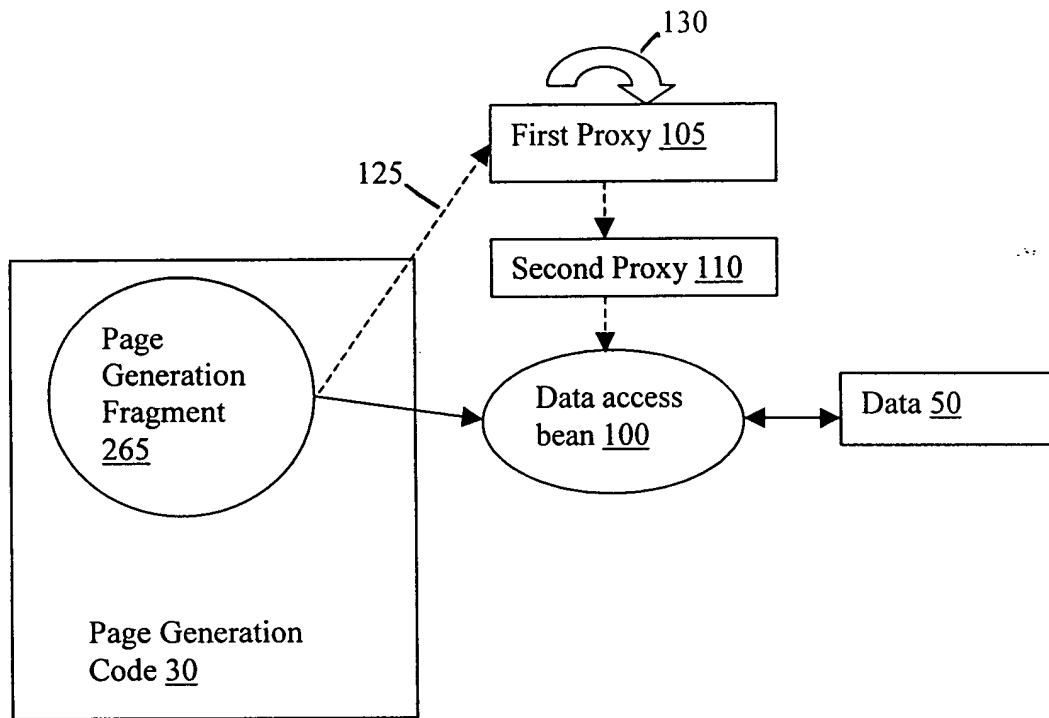


FIG. 5a is a block diagram of a system 280 for generating HTML code. The system 280 includes a main module 265a, a first module 265b, a second module 265c, a third module 265d, and a fourth module 265e. The main module 265a is connected to the first module 265b, which is connected to the second module 265c, which is connected to the third module 265d, which is connected to the fourth module 265e. The first module 265b is connected to the second module 265c via a bidirectional connection. The second module 265c is connected to the third module 265d via a bidirectional connection. The third module 265d is connected to the fourth module 265e via a bidirectional connection. The fourth module 265e is connected to the first module 265b via a bidirectional connection. The first module 265b is connected to the second module 265c via a bidirectional connection. The second module 265c is connected to the third module 265d via a bidirectional connection. The third module 265d is connected to the fourth module 265e via a bidirectional connection. The fourth module 265e is connected to the first module 265b via a bidirectional connection.

Output		ModList	
a			
a		290a	
b	<table>		assign 1->0
c	<tr>		285a
c	<td>Name</td>		
c	<td>Price </td>		
c	</tr>	290b	
d			
e	<tr>		
e	<td>ABC Corp. </td>		
e	<td>99.9</td>	295b	
e	</tr>		
d			
f			
g	<tr>	290c	
g	<td>XYZ Corp. </td>		
g	<td>1.2</td>		
g	</tr>		
f		295c	
h		290d	copy 2->4
h			
c	</table>	295d	
b		295a	
a			

FIG. 5b

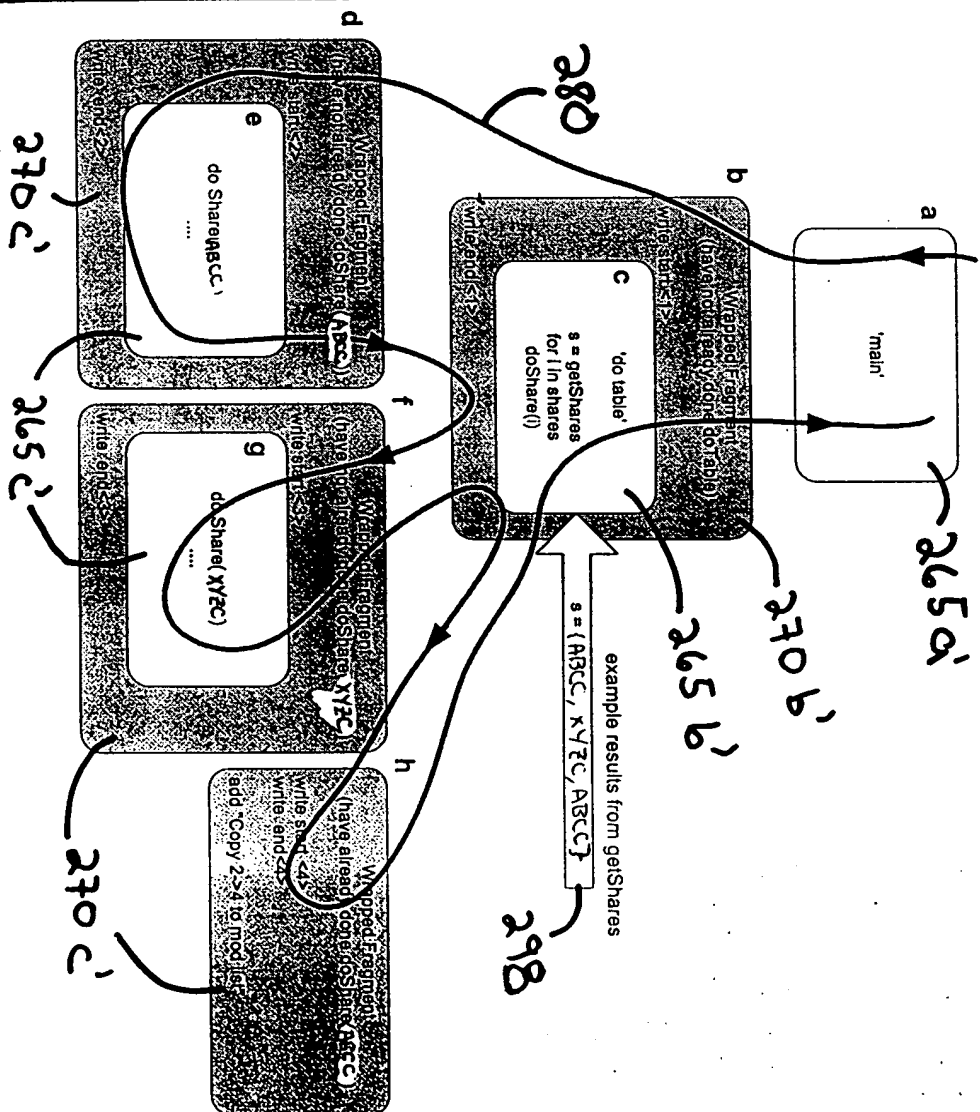


FIG. 5a



FIG. 6

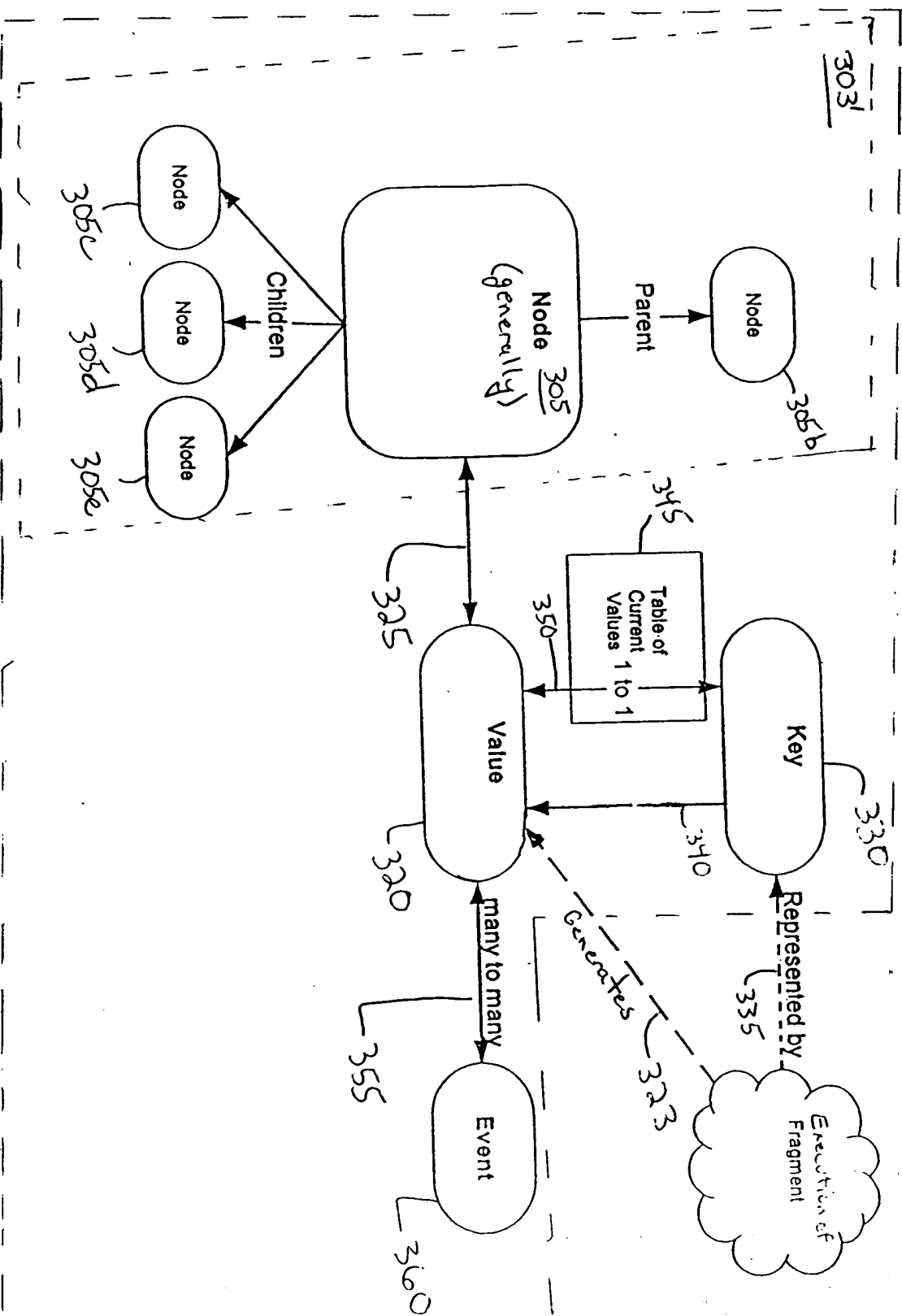


FIG. 300 is a block diagram of a system 300 for generating a value for a node in a tree structure.

300'

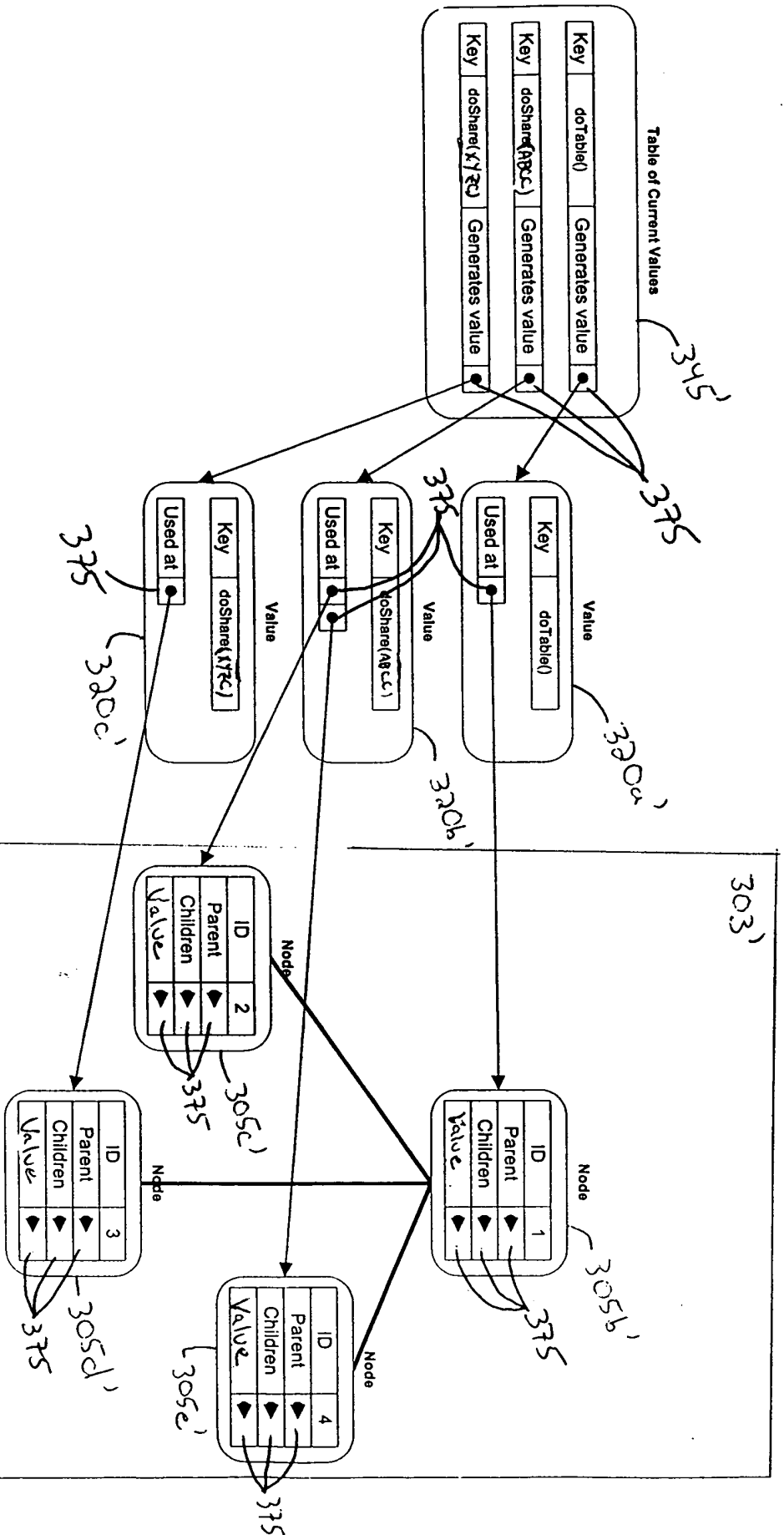
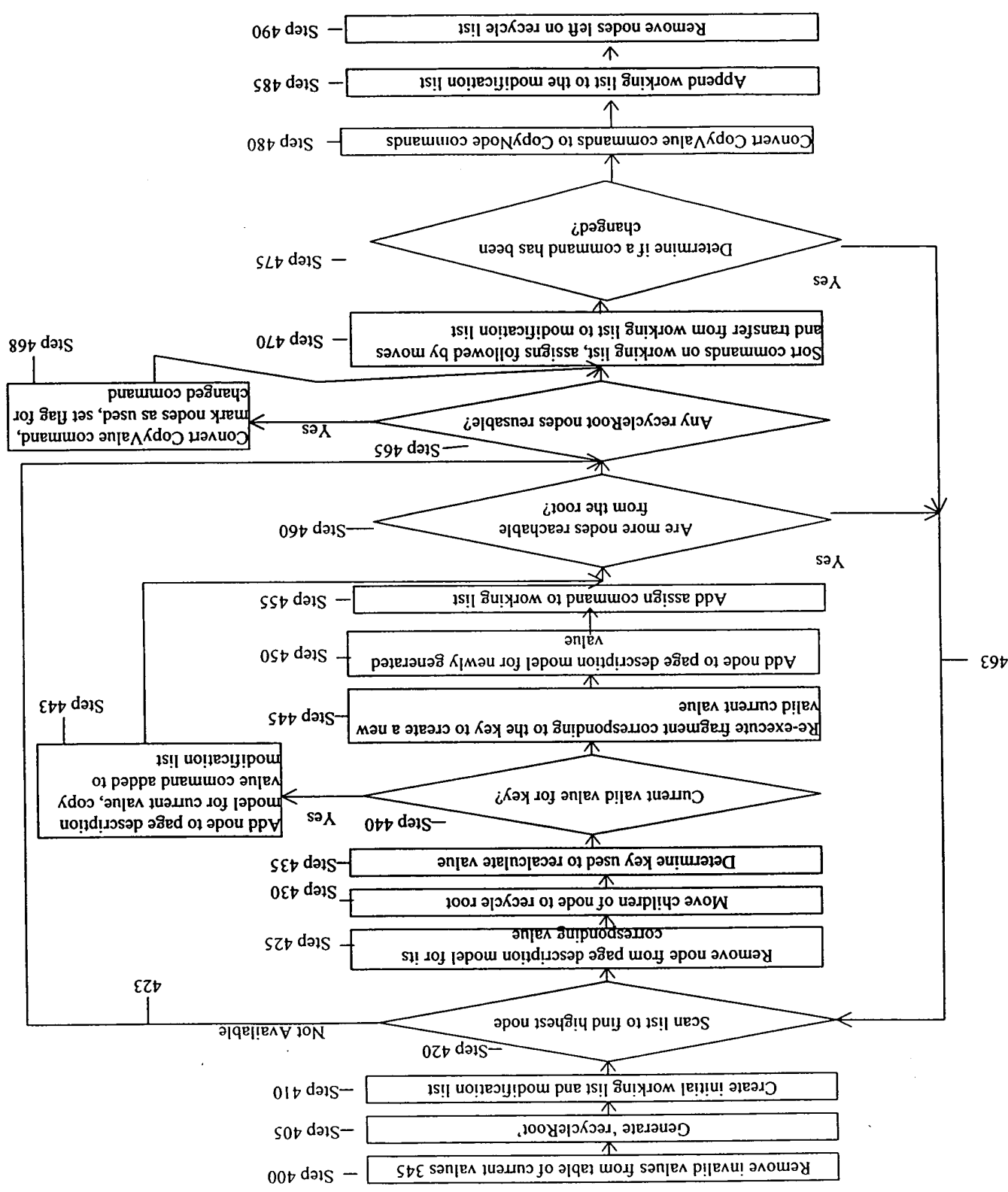


FIG. 8

FIG. 9 is a flowchart illustrating a process for managing a list of nodes and commands. The process begins with Step 400, where invalid values are removed from a table of current values 345. This is followed by Step 405, generating a 'recycleRoot', and Step 410, creating an initial working list and modification list. The process then enters a loop starting with Step 420, scanning the list to find the highest node. If the node is 'Not Available', the process proceeds to Step 425, removing a node from the page description model for its corresponding value. This is followed by Step 430, moving children of the node to the recycle root, and Step 435, determining a key used to recalculate the value. Step 440 is a decision point: 'Current valid value for key?'. If 'Yes', it proceeds to Step 445, re-executing a fragment corresponding to the key to create a new valid current value. This is followed by Step 450, adding a node to the page description model for the newly generated value, and Step 455, adding an assign command to the working list. The process then loops back to Step 420. If the answer to Step 440 is 'No', it proceeds to Step 460, a decision point: 'Are more nodes reachable from the root?'. If 'Yes', it loops back to Step 420. If 'No', it proceeds to Step 465, a decision point: 'Any recycleRoot nodes reusable?'. If 'Yes', it proceeds to Step 470, sorting commands on the working list, assigning moves, and transferring from the working list to the modification list. This is followed by Step 475, a decision point: 'Determine if a command has been changed?'. If 'Yes', it proceeds to Step 480, converting CopyValue commands to CopyNode commands, and Step 485, appending the working list to the modification list. Finally, Step 490, remove nodes left on the recycle list, and the process loops back to Step 420. If the answer to Step 465 is 'No', it proceeds to Step 468, converting CopyValue commands, marking nodes as used, and setting a flag for a changed command, before looping back to Step 470.

FIG. 9



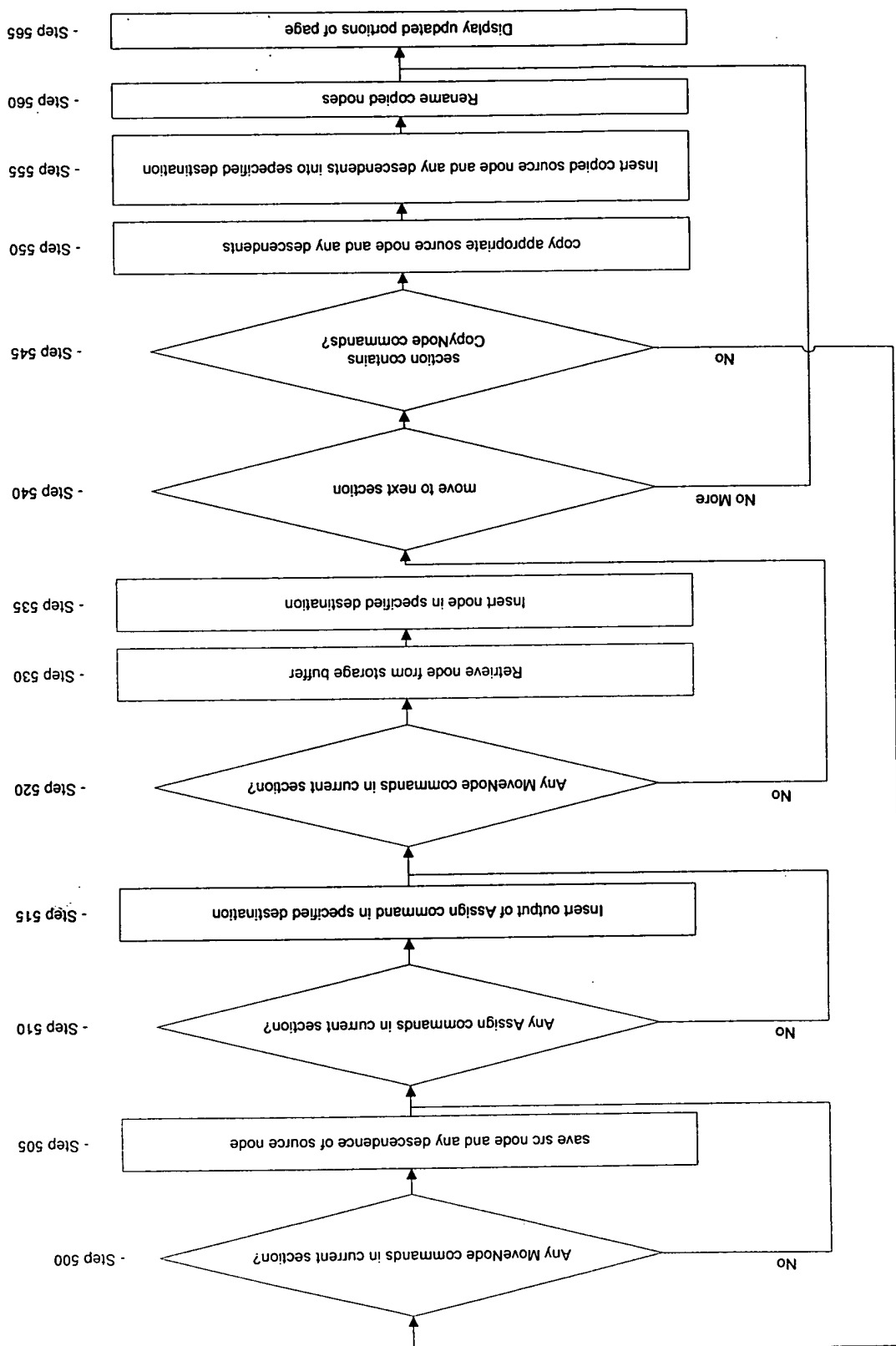


FIG. 11a

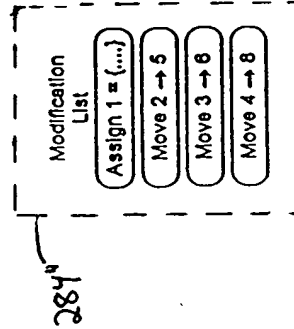
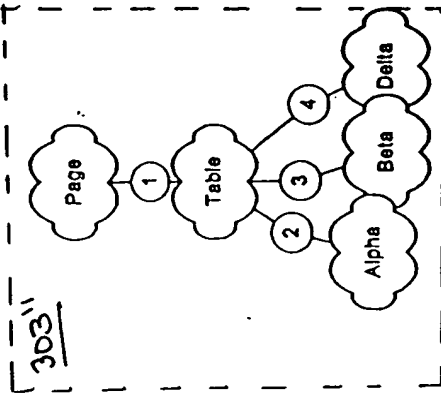


FIG. 11b

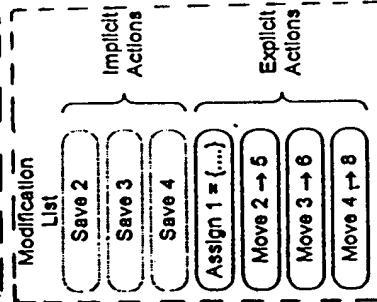
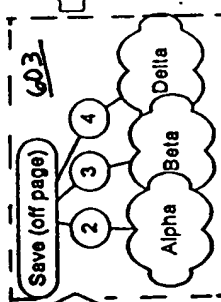
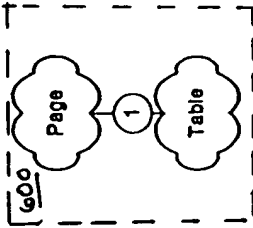


FIG. 11c

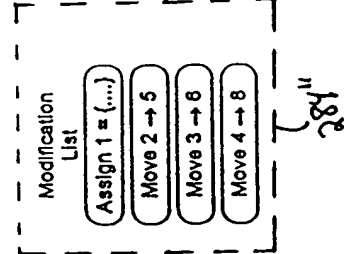
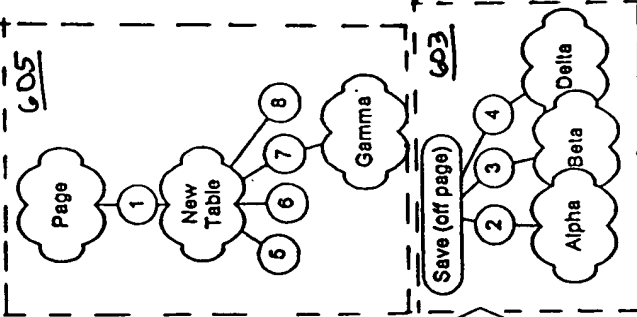


FIG. 11d

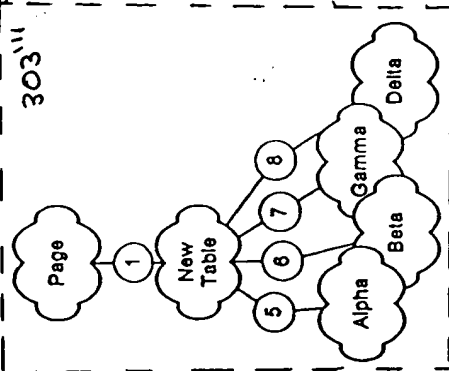


FIG. 11

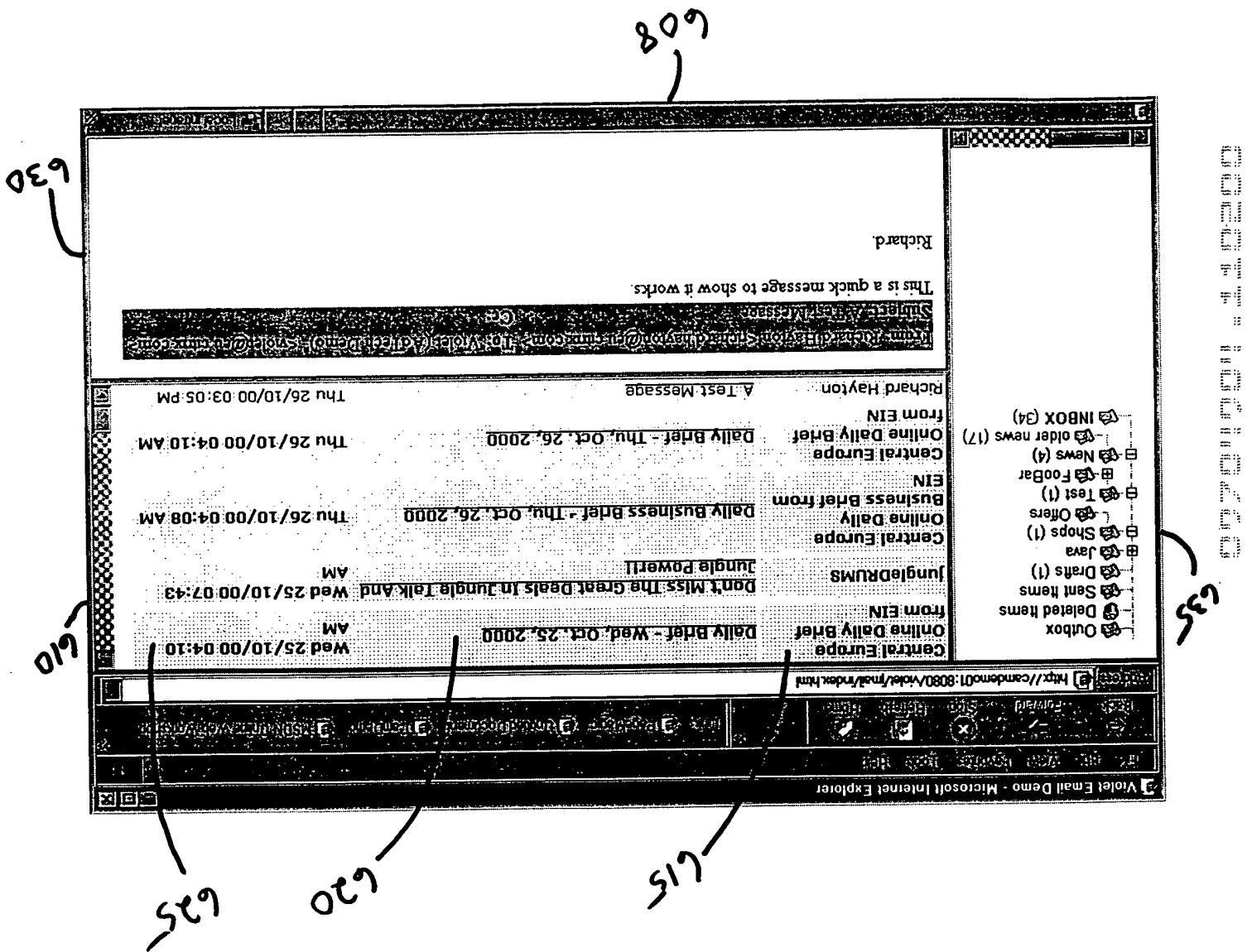


FIG. 12